

Norm Grock is an illustrator from the Pacific Northwest with a background in sequential art, video games, and character design. These days he spends most of his time dreaming up his next graphic novel or video game project or at home with his wife, raising their two sons.



“IT WOULD BE A DREAM to illustrate a graphic novel that stars unique, lovable characters who explore fantastical worlds with a story that makes me laugh as I sketch.”

